

Space Exploration Logistics Workshop

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Omni Shoreham Hotel, Washington, DC



Group G

Space Logistics Network Design

Group Leader

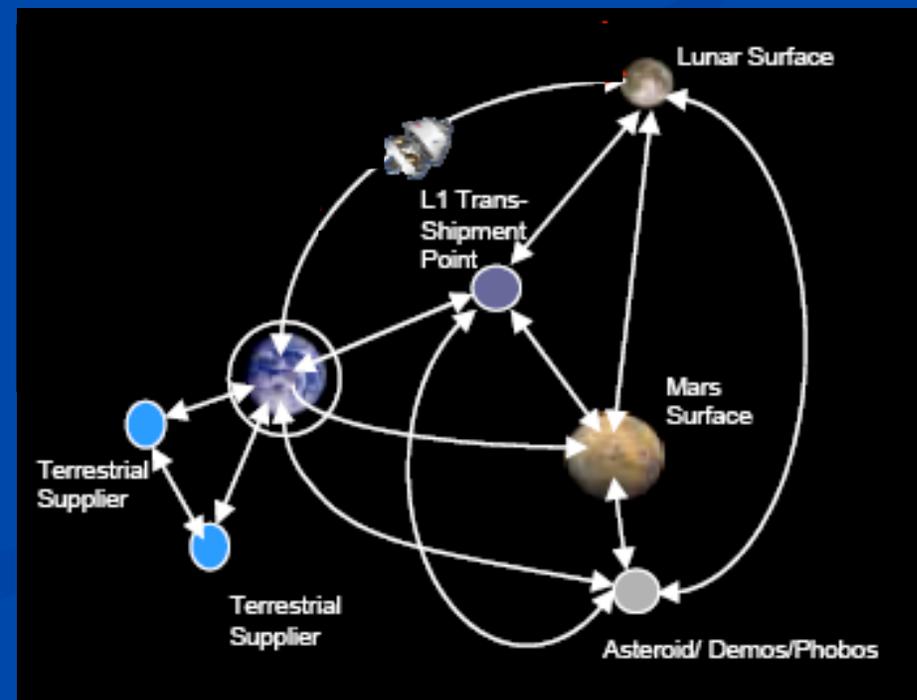
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Session Overview



■ Space Logistics Network Design Scope

- The design of the network for space logistics creates a framework for modeling and evaluating different mission scenarios and identifying useful operational plans for execution

■ Goals

- Identify the impact of issues related to space logistics network design and how these issues impact each of the three different missions considered
 - What are the driving concerns in space logistics
 - Where do the differences between terrestrial and space logistics arise

Session Overview (cont.)



- Brainstorm relevant issues in space logistics network design
- Expand each issue to discuss
 - Predicted impact of an issue on the logistics network design
 - Potential mitigation of this issue
 - Methods of testing each issue to determine impact on logistics network design
 - Potential impact of an issue on other systems
- A brief review of the three different missions is listed at the end for reference

Discussion Points



- Fuel consideration
 - Pre-positioned propulsive elements (fuel stages)
 - In-space Re-fuelling
 - Pre-packaged fuel components vs. gas-station-like pumps
 - Tracking fuel availability for multiple non-consecutive burns
- Non-expendable vehicles
 - Cyclers and re-usable vehicles require different modeling assumptions
- Multiple time steps
 - Long time horizon and short time steps lead to large-scale problems → Benefits vs. Cost of employing multiple time steps
- Connection between surface logistics and in-space logistics
 - How do we interface the different network

Issues - Short Lunar Mission



1. Issue: ISRU

Predicted Impact: None

Potential Mitigation:

Testing Methods:

Impact on Other Systems:

Possible Solution(s):

2. Issue: Reusability

Predicted Impact: None

Potential Mitigation: Refine supply demand models

Testing Methods: ISS data analysis, perform quality check on data models,

Impact on Other Systems: Pervasive

Possible Solution(s): what if analysis of data error

3. Issue: Readiness Decay

Predicted Impact: Loss of required capability requiring a lunar abort and redesign

Potential Mitigation: Reliability improvement/ system learning curves, improve robustness of transportation systems

Testing Methods: What if scenarios...Evaluate unmanned elements kept in harsh environments for a period of time

Impact on Other Systems:

Possible Solution(s): Redundancy/ Maintenance plan

Issues - Long Lunar Mission



1. Issue: ISRU

Predicted Impact: Lose capability of reusing expended elements

Potential Mitigation:

Testing Methods: Run scenarios with and without the capability to determine benefit of technology on architecture

Impact on Other Systems: surface systems and propulsion systems

Possible Solution(s): Include refueling capability and account for increased mass to surface required to develop ISRU facilities

2. Issue: Reusability

Predicted Impact: Potential for a significant decrease in acquisition cost...potential increase in operations and maintenance costs

Potential Mitigation: Build a number of units

Testing Methods: Run with and without reusability capability

Impact on Other Systems: Pervasive

Possible Solution(s): Utilize what-if analysis to determine how extensively to employ reusability in the architecture

3. Issue: Readiness Decay

Predicted Impact: Loss of required capability requiring lunar rescue/ abort

Potential Mitigation: Improve reliability and robustness of transportation systems. Utilize system learning curves

Testing Methods: Evaluate unmanned elements kept in harsh environments for a period of time. Run what-if scenarios to define the impact of a launch

Impact on Other Systems: Possible critical failure

Possible Solution(s): Create redundancy in the solution and define a maintenance plan

Issues - Mars Mission



1. Issue: ISRU

*Predicted Impact: Lose capability of reusing expended elements **Same as Long lunar***

Potential Mitigation:

Testing Methods: Run scenarios with and without the capability to determine benefit of technology on architecture

Impact on Other Systems: surface systems and propulsion systems

Possible Solution(s): Include refueling capability and account for increased mass to surface required to develop ISRU facilities

2. Issue: Reusability

Predicted Impact: Potential for a significant decrease in acquisition cost...increased operations and maintenance cost

Potential Mitigation:

Testing Methods:

Impact on Other Systems: Pervasive

Possible Solution(s): what if analysis of data error

3. Issue: Readiness Decay

Predicted Impact: Loss of required capability creating a need for abort/ contingency plans

Potential Mitigation: Improve reliability and robustness of transportation systems. Utilize system learning curves

Testing Methods: Evaluate unmanned elements kept in harsh environments for a period of time. Run what-if scenarios to define the impact of a launch

Impact on Other Systems: Possible critical failure

Possible Solution(s): Create redundancy in the solution and define a maintenance plan that was tested during lunar missions

Other Points not Developed



- Need for a robust logistics plan b/c of Murphy
- How does the requirements for manned space craft maintenance effect the logistics/vehicle decisions
- What if scenarios for maintenance—personal skills
- Earth departure stage depot at L1 creates a possible resource for future flights
- Need to list assumptions...not all assumptions that may be necessary are modeled
- Contingencies
- How to account for the need for redundancy/tendency to fail. Can it be more than a post-optimality what if analysis
 - Can we model a different level of repairability for different vehicles through what-if scenarios
- What adjustments to the network model need to be made for the learning curve